

Dot Product

Norm

DEFINITION

The **norm** of a vector $\vec{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$ is the length/magnitude of \vec{v} . It is written $\|\vec{v}\|$ and can be computed from the Pythagorean formula

$$\|\vec{v}\| = \sqrt{v_1^2 + \cdots + v_n^2}.$$

Dot Product

DEFINITION

If $\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$ and $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$ are two vectors in n -dimensional space, then the **dot product** of \vec{a} and \vec{b} is

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + \cdots + a_n b_n.$$

Equivalently, the dot product is defined by the geometric formula

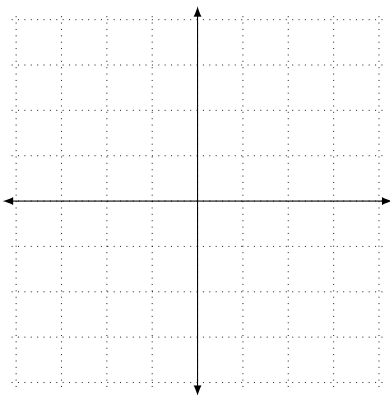
$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$

where θ is the angle between \vec{a} and \vec{b} .

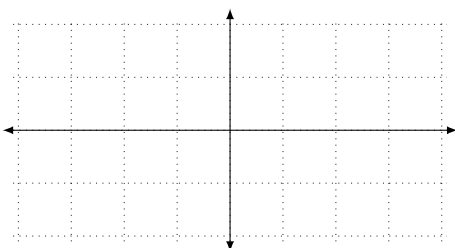
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Let $\vec{a} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$, $\vec{b} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$, and $\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$.

- 24.1 (a) Draw a picture of \vec{a} and \vec{b} .
 (b) Compute $\vec{a} \cdot \vec{b}$.
 (c) Find $\|\vec{a}\|$ and $\|\vec{b}\|$ and use your knowledge of the multiple ways to compute the dot product to find θ , the angle between \vec{a} and \vec{b} . Label θ on your picture.



- 24.2 Draw the graph of \cos and identify which angles make \cos negative, zero, or positive.

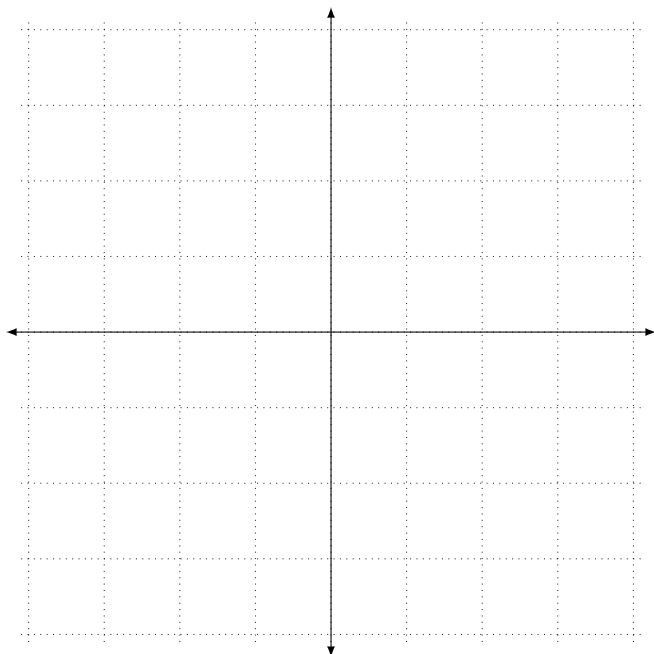


24.3 Draw a new picture of \vec{a} and \vec{b} and on that picture draw

- (a) a vector \vec{c} where $\vec{c} \cdot \vec{a}$ is negative.
- (b) a vector \vec{d} where $\vec{d} \cdot \vec{a} = 0$ and $\vec{d} \cdot \vec{b} < 0$.
- (c) a vector \vec{e} where $\vec{e} \cdot \vec{a} = 0$ and $\vec{e} \cdot \vec{b} > 0$.
- (d) Could you find a vector \vec{f} where $\vec{f} \cdot \vec{a} = 0$ and $\vec{f} \cdot \vec{b} = 0$? Explain why or why not.

24.4 Recall the vector \vec{u} whose coordinates are given at the beginning of this problem.

- (a) Write down a vector \vec{v} so that the angle between \vec{u} and \vec{v} is $\pi/2$. (Hint, how does this relate to the dot product?)
- (b) Write down another vector \vec{w} (in a different direction from \vec{v}) so that the angle between \vec{w} and \vec{u} is $\pi/2$.
- (c) Can you write down other vectors different than both \vec{v} and \vec{w} that still form an angle of $\pi/2$ with \vec{u} ? How many such vectors are there?



THM

For a vector $\vec{v} \in \mathbb{R}^n$, the formula

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}}$$

always holds.

DEF

Distance

The *distance* between two vectors \vec{u} and \vec{v} is $\|\vec{u} - \vec{v}\|$.

DEF

Unit Vector

A vector \vec{v} is called a *unit vector* if $\|\vec{v}\| = 1$.

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$$\text{Let } \vec{u} = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \text{ and } \vec{v} = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}.$$

- 25.1 Find the distance between \vec{u} and \vec{v} .
- 25.2 Find a unit vector in the direction of \vec{u} .
- 25.3 Does there exist a *unit vector* \vec{x} that is distance 1 from \vec{u} ?
- 25.4 Suppose \vec{y} is a unit vector and the distance between \vec{y} and \vec{u} is 2. What is the angle between \vec{y} and \vec{u} ?

Orthogonal

DEF

Two vectors \vec{u} and \vec{v} are *orthogonal* to each other if $\vec{u} \cdot \vec{v} = 0$. The word orthogonal is synonymous with the word perpendicular.

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26.1 Find two vectors orthogonal to $\vec{a} = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$. Can you find two such vectors that are not parallel?

26.2 Find two vectors orthogonal to $\vec{b} = \begin{bmatrix} 1 \\ -3 \\ 4 \end{bmatrix}$. Can you find two such vectors that are not parallel?

26.3 Suppose \vec{x} and \vec{y} are orthogonal to each other and $\|\vec{x}\| = 5$ and $\|\vec{y}\| = 3$. What is the distance between \vec{x} and \vec{y} ?